

Blockchain in Media, Advertising, and Entertainment Market Outlook, Size, and Growth | ScopeBy 2032aa

The latest study released on the [Blockchain in Media, Advertising, and Entertainment](#) Market evaluates market size, trend, and forecast to 2032. The Blockchain in Media, Advertising, and Entertainment market study covers significant research data and proofs to be a handy resource document for managers, analysts, industry experts and other key people to have ready-to-access and self-analyzed study to help understand market trends, growth drivers, opportunities and upcoming challenges and about the competitors.

The Blockchain in Media, Advertising, and Entertainment Market is Valued USD 0.32 Billion in 2024 and projected to reach USD 58.8 billion by 2032, growing at a CAGR of 78.5% During the Forecast period of 2025-2032.

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The project scope, production, manufacturing value, profit/loss, and supply-demand dynamics are thoroughly analyzed. The market research further predicts Blockchain in Media, Advertising, and Entertainment market distribution unit growth trends and includes insights into strategic partnerships. This study also features a feasibility analysis, SWOT analysis, and return on investment assessment.

The major key players along with their products are

The industry research and growth report includes detailed analyses of the competitive landscape of the market and information about key companies, including:

Microsoft, SAP, Accenture, AWS, Oracle, Digital Currency Group, Bitfury Group, Factom, Guardtime, BRAINBOY, ARK, Auxesis, Synereo, NYIAX, MetaX, BTL, Voise, UJo, BigchainDb, Bloq, Clearcoin, iProdoos, Current, and Decent and Other....

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<https://www.marketdigits.com/blockchain-in-media-advertising-and-entertainment-market>

Important years considered in the Blockchain in Media, Advertising, and Entertainment study:

Historical year – 2020-2023; Base year – 2024; Forecast period** – 2025 to 2032 [** unless otherwise stated]

The segmental analysis section of the report includes a thorough research study on key type and application segments of the Blockchain in Media, Advertising, and Entertainment market.

By Providers

Application

Middleware

Infrastructure

By Application

